

Into the Rhymingverse



Parts of a Story

Part 1



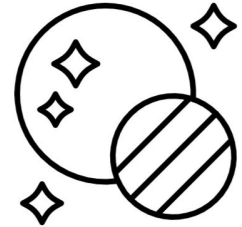
Almost every good story is made up of the same parts that are put together in the same order. To begin with, one of the first things we find out in any story is the setting.

setting: where and when a story takes place

Pick one of your favorite books or movies and write down where and when it takes place.

For example:

Book/Movie: Star Wars



Where: In space in a galaxy far, far away

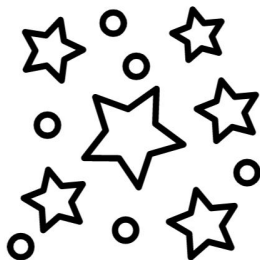
When: In the future

You can put your choice here:

Book/Movie: _____

Where: _____

When: _____



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Parts of a Story

Part 2



One of the most important parts of every story are the characters.

characters: **who** the story is about – the characters can be people, animals, or even inanimate items come to life, like a talking clock

The two most important characters in a story are the **hero** and the **villain** and they have specific names when we are talking about storytelling.

**Hero or
Protagonist**

The nice character
who saves the day!

VS

**Villain or
Antagonist**

The mean character
who causes problems!

Name some famous protagonists and antagonists below:

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Parts of a Story

Part 3



One of the driving forces in any good story is a problem that needs to get fixed. This is called the **conflict**.

Conflict in a story can be caused by a number of different things.

person vs. person

This is the classic protagonist against antagonist struggle.



person vs. nature

In quest stories characters often have to battle through storms or climb mountains to resolve the conflict.

person vs. society

This is the conflict that arises when a protagonist wants to correct an inequity that they see in the world around them.



person vs. self

This conflict comes when a protagonist struggles with their confidence to fix the problem.

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Parts of a Story

Part 4



Let's find some examples of **conflict**. Read the short excerpts below and identify the **conflict**.

person vs. person person vs. nature
person vs. society person vs. self

1. The brave knight needed to get back the magical sword but it was stuck high atop a treacherous mountain.

person vs. _____

2. Batman has to save Gotham City from the Penguin's latest evil scheme!

person vs. _____

3. Little Red Riding Hood has a basket of goodies for her Grandma but the path through the dark forest looks scary and she's not sure she is brave enough to try.

person vs. _____

4. Nancy wants to become a super detective but she mostly sees boys doing detective work.

person vs. _____

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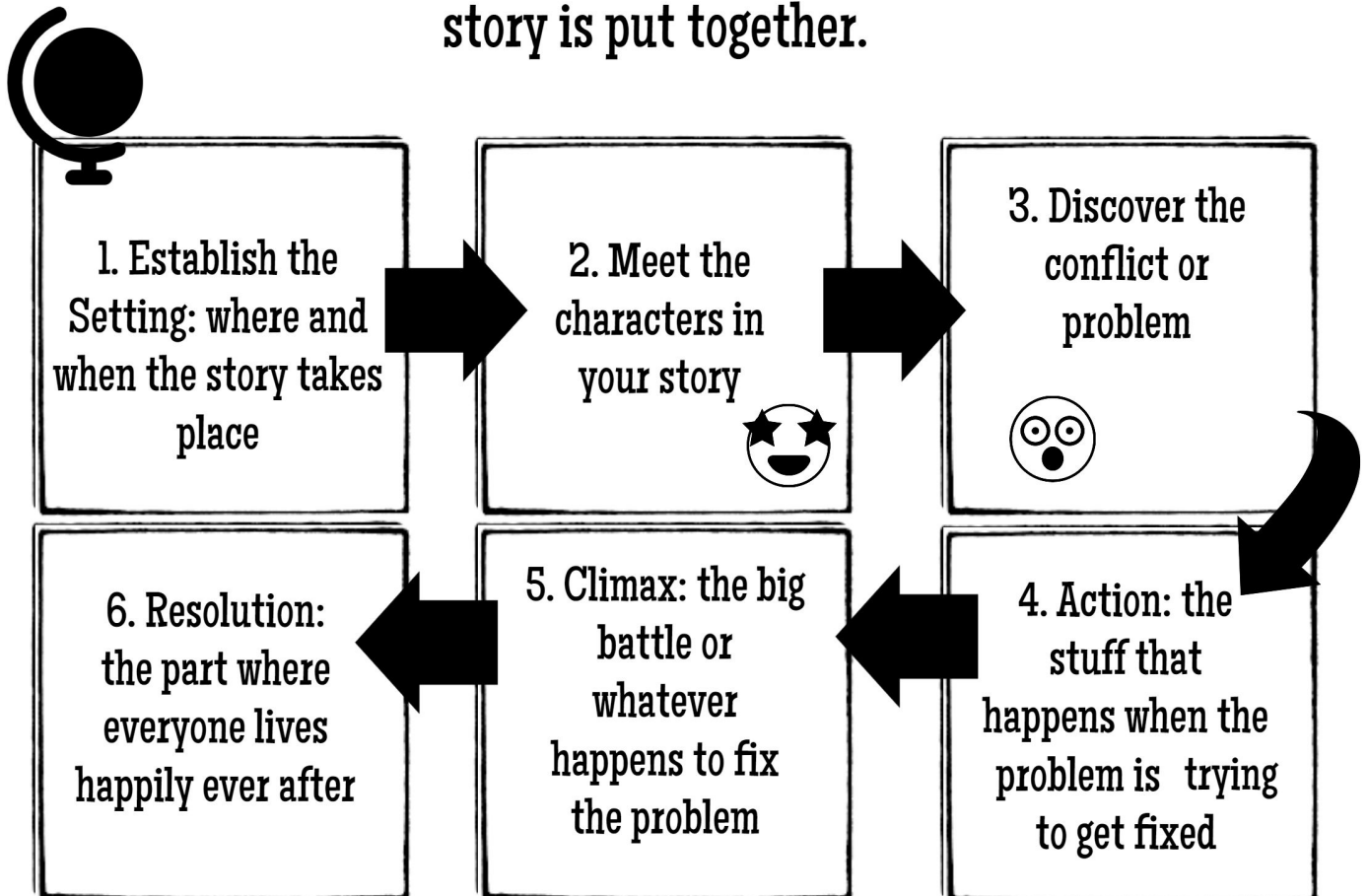
Parts of a Story

Part 5



When the problem in a story gets fixed we call that the happy ending or the **resolution**.

Of course there are some important events in between the conflict and the resolution. Here is a map of how a good story is put together.



Take a couple of your favorite stories and see if you can find all the different parts.

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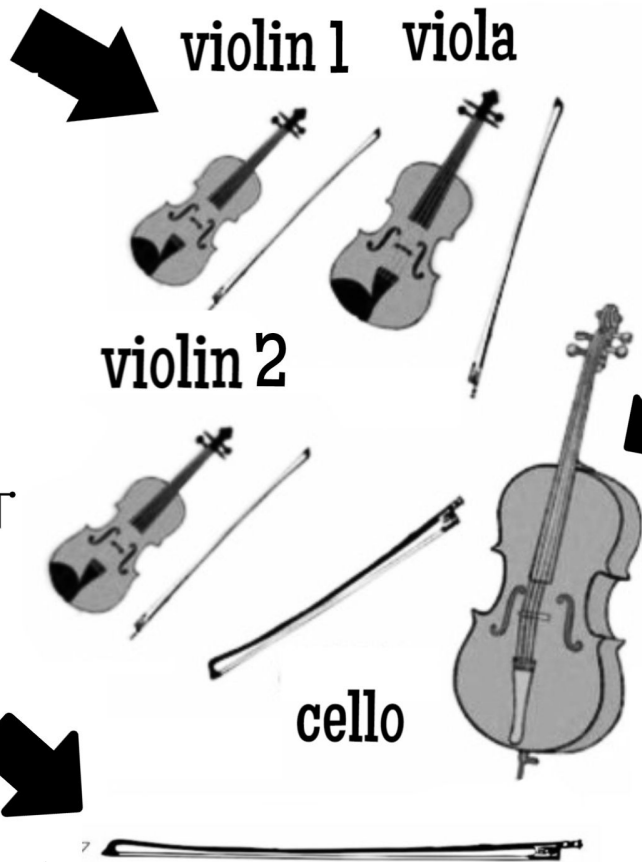


Instruments That You Heard!

The String Quartet



Here are the instruments in the string quartet from smallest to largest. The larger the instrument the lower the sounds it can make. Circle the string instrument that makes the lowest sound.



The cello is so big that you have to rest it on the ground to play it, unlike the other instruments that are held under the chin to play.



Each of these instruments has 4 strings that vibrate when you draw a bow across them. This vibration is what creates the sound.

bow

True or False:

The underside of the bow is strung with the hair from the tails of horses.

True: _____ False: _____



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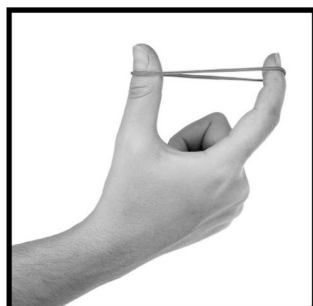
Fun With Sound!



When we met the string quartet we learned that sound is produced by **vibration**.

Vibration means when something moves back and forth really quickly. Vibration makes air molecules bump into each other, causing a sound wave that travels to our ear so we can hear it.

Experiment
with Sound and
Vibration!



The bigger the instrument, the lower the sound. We learned that from the string quartet too! Try stretching a rubber band with your fingers and plucking it. The vibration will make a sound. Does the sound get lower or higher as you stretch the rubber band longer and longer? Record your findings here:

longer = lower sound or higher sound



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Fun With
Rhyming



rhyme: when the end of words sound the same

Our story is all about fun words that rhyme. Let's come up with some rhyming words of our own.

- 1** The main character in our story is named Artie.
Find a rhyming word that is an event that



happens on your birthday!

p _____



- 2** Artie gets a visit from a talking mouse. This rhyming word is the name of a building where people live.

h _____



- 3** Little Bo Peep had lost her sheep. This rhyming word is the opposite of awake.



s _____





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Fun With
Rhyming
Part 2



Let's list as many words as you can think of
that rhyme with the following:

feet



cat

Guess the
word to
rhyme!

If I'm not left handed I use this hand:

Now rhyme a word with your answer!



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Fun With Rhyming Part 3



Words rhyme when they have the exact same ending sound like



bat and **cat**.



Sometimes it can be tricky to spot rhymes because of how a word is spelled. Circle the words in each

line that **don't rhyme.**

1. bubble trouble puddle double

2. class mash pass grass

3. line tine climb spine

4. sound ground frown round

5. goat note croak moat

6. frog bog bag jog

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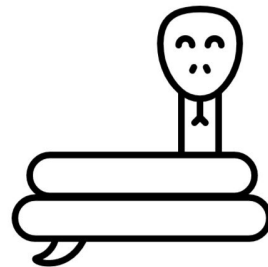
Fun With Rhyming

Part 4



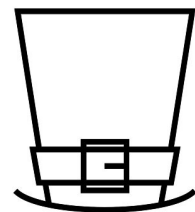
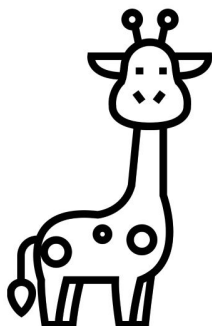
Write the word for each picture below and then match the words that rhyme!











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Words That You Heard!

Our story uses some words that may be new to you. Pick 2 words from the list and put their definitions in the boxes below.

swirl bizarre snuffle scamper falter
beckon scurry boast forlorn begrudge

word #1: _____

word #2: _____

When you compare all the word meanings with your class you will find that two of these words are **synonyms**.

Synonyms are two different words that have the same meaning. Write the synonyms here:

_____ and _____



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MUSIC

That You Heard

Today's story uses a lot of music to help to describe the narration. A person who writes music is called a **composer**. Here are the composers you heard!

Siegried Idyll - Richard Wagner (1813-1883)

Water Music - George Frederic Handel (1685-1759)

William Tell Overture / The Magic Toy Shop - Gioachino Rossini
(1792-1868)

Finlandia - Jean Sibelius (1865-1957)

Ah, vous dirai-je, Maman - Wolfgang Amadeus Mozart (1756-1791)

Carnival of the Animals - Camille Saint-Saens (1835-1921)

March Slave / 1812 Overture- Pyotr Ilyich Tchaikovsky
(1840-1893)

Morning - Edvard Grieg (1843-1907)

Dance of the Hours - Amilcare Ponchielli (1834-1886)

Academic Festival Overture - Johannes Brahms (1833-1897)

Japanese Suite - Gustav Holst (1874-1934)

Symphony #1 - Joseph Suk (1874-1935)

Violin Concerto - Felix Mendelssohn (1809-1847)

Mazurka - Alexander Borodin (1833-1887)

Symphony #7 - Antonin Dvorak (1841-1904)



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Fun With Composers

Some of our composers lived **hundreds** of years ago.

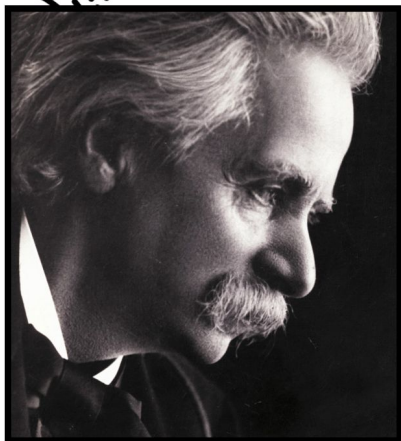
Which composer was born first?



Which composer was born last?



Which composer lived to be the oldest?



Fun Fact: The composer Edvard Grieg used to keep a figurine of a frog in his pocket at all times and rubbed it for luck before concerts.

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Memory Challenge!



Part 1

Let's see what you remember from our story by doing a quick memory challenge!

1. What was the first thing that Artie saw through his bedroom window that caused him to get out of bed?

2. What did Artie see next, snuffling across his backyard?

3. Where was the secret passageway to the Rhymingverse?

A. In Artie's closet B. In Artie's favorite tree

C. In the laundry hamper

4. What did Artie use to fix Humpty Dumpty after his fall?

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Memory Challenge!



Part 2

5. In order to lure Little Bo Peep's sheep home, Artie made a trail of A. money B. treats C. bread crumbs

6. What did Little Miss Muffet order to eat in her new and improved happy ending instead of curds and whey?



7. Where does Baron von Hassle live? Here's a hint: it rhymes with part of his name.



8. Finish Artie's final rhyme for Baron von Hassle.
It seems like your rhyming just isn't too nice.

If you hear me out I can offer advice.

We'd all like some new different endings please sir.

The happier ones are the kind I _____

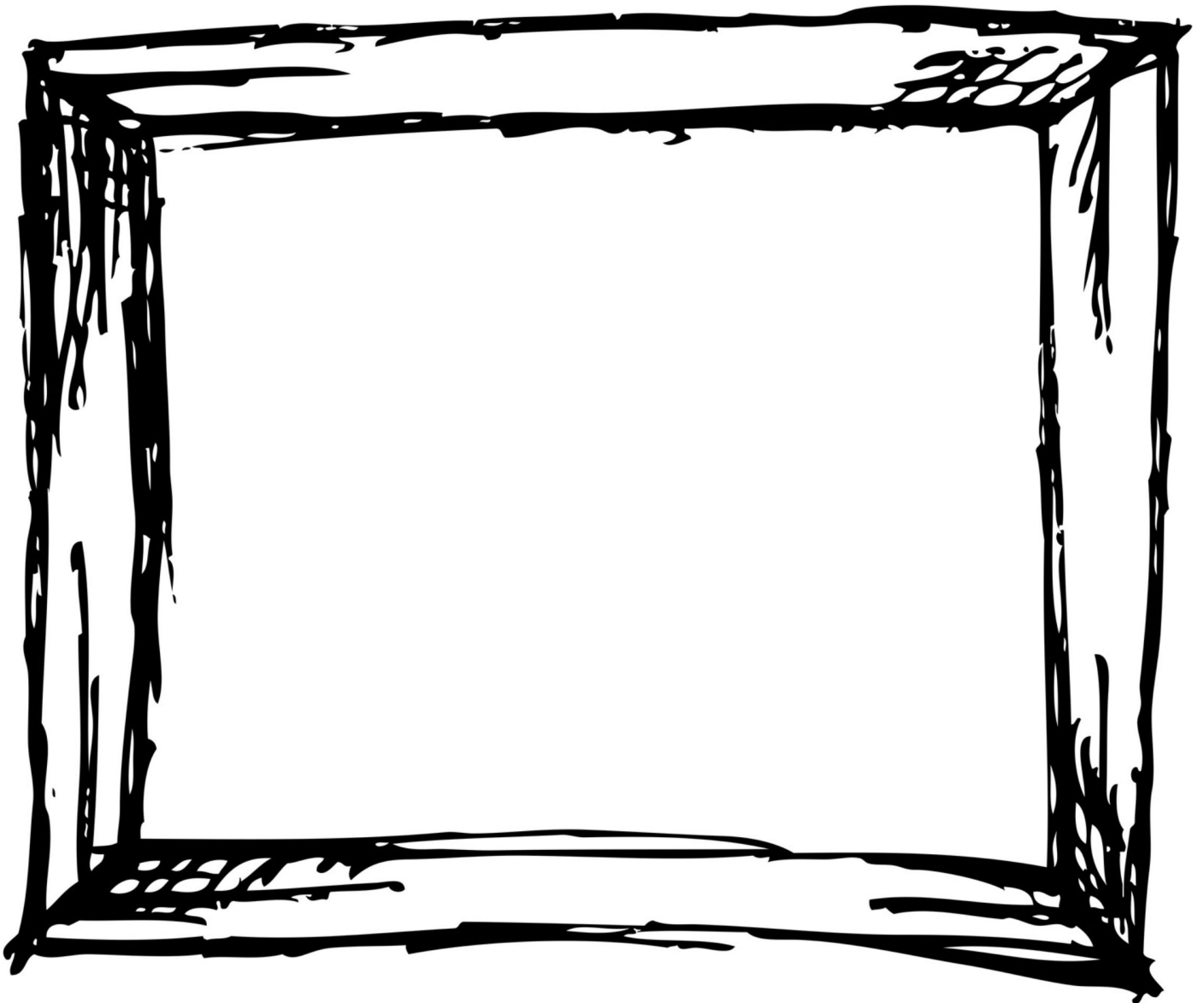
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Fun With ART!



In our story, Artie travels to a magical land. Draw a faraway land of your own here! What color are the trees? Are there strange and wonderful animals? Let your imagination go wild!



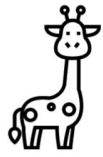
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Do-It-Yourself Story!

Part 1

Writing a story is a lot of fun. Here's a little bit of help to get you started.
Just fill in the blanks below and watch for any hints along the way!



Once upon a time there was a _____ named _____.

kind of animal

proper name



They loved _____ and _____.

sport or hobby

food



One day they found a _____

colour

something you find outside



Just then it started to _____ and all of the _____ ran to hide.

kind of weather

kind of animal



Just then _____ heard a _____ sound.

proper name

loud or soft - you decide

What happens next? Was the sound loud and scary or was it beautiful singing? You decide and finish the story however you want on the next page!



Into the Rhymingverse



Do-It-Yourself Story!

Part 2



Continue your story right here:

Here are some tips about different kinds of words and how they work!

noun: a person, place or thing - for example: giraffe, elephant or pizza

adjective: a word that describes a noun - for example: red or beautiful

verb: an action - for example: run, walk or hide

adverb: a word that describes a verb - for example: ran quickly

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Good Deeds



In our story, Artie helps all of the characters get happier endings to their pretty crumby rhymes and in the end everyone comes back to help him out. Helping out is a reward in itself, but when we help others it usually comes back to us in nice ways. Let's write some ways we can help out the very special people in our own lives.

I can help someone in my family
by

I can help my friends by

Be like Artie and help when you can and we can all
make the world a nicer place to live!

